



WARSAW FIGHT WORKSHOPS
W3 2019

CUT TOURNAMENT
REGULATIONS

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I. General information

1. The following document is intended to list the rules of competition in individual, practical speed cutting during the Warsaw Fight Workshops 2019 and to establish the rules of assessment.
2. The tournament in individual, practical speed cutting is aimed at selecting the person who is the most efficient in the use of cold steel weapon in conditions of:
 - a) time pressure,
 - b) presence of several targets,
 - c) stress of public competition,
 - d) dynamic position of targets.

II. Course of the Tournament

1. The Competitor is called to the weapon storage point.
2. The Competitor collects the weapon and goes to the start line.
3. The Main referee gives signal to start the run by giving command "GO" and starts the time measurement.
4. The Competitor performs the series of defined cuts.
5. The Competitor signals the end of the run by lifting the blade up (no other action will stop the time measurement).
6. After finishing the run, the Competitor puts the weapon down in the weapon storage point.
7. The Competitor together with the Main referee inspect the state of the targets and assess the accuracy of cuts.
8. During the tournament the Competitor performs only one run on the track.
9. Before commencement of the tournament, each Competitor has the possibility to go through the track once (empty-handed) and to get familiar with its course and the assigned techniques.

III. Track and targets

1. The track consists of three different stations that are to be attacked in a given order and with assigned cutting techniques:
 - 1.1. Description of stations and number of cuts: Number of cuts on the targets:
 - a) First station – moveable target, 3 cuts,
 - b) Second station – static target , 1 cut,
 - c) Third station – moveable target, 1 cut.

2. The targets are placed on the stands by the Main referee or a person authorised by the Main referee. The Competitors do not participate in placing targets.
3. A single target is given a cut by determining:
 - the technique, including the specification of its requirements;
 - the blade to be used for the cut (long/short or genuine/fake);
 - the direction in which the cut is to be made (e.g. a bevel from the top right, a bevel from the bottom left) or freely.
3. Number and order of targets for each Competitor are the same.
4. It is unacceptable to make cuts with a grip other than with one hand on the hilt in the case of dagger/short swords. Similarly, it is unacceptable to hold long swords with one hand.
5. Left-handed persons make cuts in the same directions as right-handed persons – there is neither a "mirror image" cutting system used nor a change in the order of targets.

IV. Weapons and weapon storage point

1. Participation in the Tournament is possible only with your own weapon. It is allowed for more than one Competitor to use a single weapon.
2. The organisers do not provide weapons.
3. The sharp weapon used in the Tournament may be a long sword, a short sword/dagger and a sabre.
4. White weapons admitted to the Tournament are stored in the immediate vicinity of the Track on a specially designated stand.
5. Only the Main Referee and the Competitor who is currently performing the run have access to the weapons.
6. After the end of the run, the Competitor is obliged to return the weapon to the storage point without delay. Only after this the assessment of target hits and other actions can be undertaken.

V. Composition of the jury

1. The full jury is composed of the Main Referee and the Recorder.

2. The duties of the Main Referee include:

- checking if the run can be started (the track is empty; the Competitor is ready);
- giving signal to start the run by lowering a lifted arm and giving order „Go!";
- confirming the end of the run of a Competitor who lifted the weapon up by giving a command "Finish!"
- ensuring safety of the run by stopping it in case of unforeseen circumstances by giving a loud order „STOP!";
- assessment of the run and cuts by calculation of penalty times.

3. The duties of the Recorder include:

- calling Competitors to perform a run on the track;
- measurement of the run time, from the signal to the start given by the Main referee to the end of the run signalled by the Competitor by raising the blade and confirming the end of the run with a signal "Finish!" from the Main referee
- recording results, in particular time of a run and penalties.

VI. Assessment of a run

1. Measuring the "base time" of a run

1.1. The Timekeeper measures the time from the signal to start the run until signal of finishing the run reported by the Competitor. This is the so-called „basic" time.

1.2. Signalling the end of the run is done by clearly lifting the blade with its point turned upwards after attacking the last target.

2. Assessment of run correctness

2.1. The quality and correctness of the performed technique will not be assessed. Only the effects of the cuts made will be assessed.

2.2. The assessment of run correctness is made by the Main Referee directly after the run by announcing penalty times added for each incorrect behaviour on the track:

- 2 seconds – for each instance of hitting the stand with a blade, knocking over stands with the body or weapon.

2.3. Penalties added on one target are summed up.

- 2.4. In case of dropping the weapon, hitting the floor/ground with the weapon or a fall of a Competitor the Main Referee announces disqualification of the Competitor from the whole tournament.

3. Assessment of efficiency of particular cuts

Assessment of efficiency of particular cuts takes place in the presence of the Competitor through examination of fragments of the cut target. The Main Referee calculates penalty times in the following amounts:

- 0 seconds – if the target was cut into two pieces, cutting plane is clearly visible, irregularities are permissible, but the cutting trace is predominant at the perimeter of the target;
- 1 second – if the target was cut into two pieces, but irregularities have occurred at the edge of the cut that predominate over the cutting traces at the perimeter of the target;
- 2 seconds – if the target was partially cut/broken/torn, but not into two pieces, there are no traces of a cut, the target was not hit.
- 3 seconds – if the target remains intact, was omitted – the target was not hit.

Example: if there are 3 cuts to be performed on one target and the competitor makes 1 cut, they get 6 seconds of penalty for failure to perform two remaining cuts.

4. Final classification

The final classification includes the total time (“basic” time and added penalties) of a given Competitor.

The Competitor with the shortest total time, counted with an accuracy of one hundredth of a second, will be the winner.

VII. Safety rules

1. During a run only one Competitor and trained personnel are present on the Track.
2. From the moment of pulling out the weapon when ordered by the Referee until finishing a run and putting the weapon in a designated place, a two-metre safety zone is maintained around the Competitor.

3. Except for the time of performing the run, the blade is carried with its point facing ground or in a scabbard.
4. Any actions threatening to endanger the safety of the Competitor, referees or the public (e.g. intrusion into the track during the run, breach of the safety zone, failure to deposit weapons at the storage point despite a warning) will be punished by disqualification and/or removal from the Tournament.
5. Due to the dynamic course of the tournament, it is recommended that the Competitor should wear knee pads.

VIII. Additional rules

1. Persons over 18 years of age are admitted to the tournament.
2. In case of unclear or disputable situations, the decision of the Organisers is final.
3. The organisers also reserve the right to change the rules and regulations. Tournament participants will be notified of these changes no later than 7 days prior to the Tournament.